

2018 IEEE 7th Global Conference on Consumer Electronics



GCCE 2018 October 9-12, 2018 First permanent capital "NARA", JAPAN

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Contact

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2018 IEEE 7th Global Conference on Consumer Electronics (GCCE 2018) is asking for submissions of technical papers for **Oral**, **Demo!**, and **Poster** presentations.

The IEEE GCCE 2018 will bring together top technical professionals from the consumer electronics industry and academia to exchange information and results of state-of-the-art work on systems, circuits, technologies, processes and applications!

Student papers are particularly encouraged.

Call For Papers !

Oral, Demo!, and Poster categories

Important Dates

2-pages Review Paper Submission	May 31, 2018
Notification of Acceptance	July 25, 2018
Deadline of Early-bird Registration	August 20, 2018
Final Paper Submission	August 20, 2018
IEEE GCCE 2018	October 9-12, 2018

Accepted and presented papers will be appeared in IEEE Xplore and the authors are encouraged to submit enhanced journalquality papers to the IEEE Transactions on Consumer Electronics! In 2018. GCCE welcomes "Co-design" papers (incl. Human & Computer) with the Best Co-design Awards!

Organizational Sponsors



The Institute of Electronics, Information and Communication Engineers



The Institute of Electrical Engineers of Japan



The Institute of Image Information and Television Engineers



The Information Processing Society of Japan



Game Amusement Society



Japan Institute of Power Electronics



Human Interface Society



The Japan Ergonimics Society



Japan Society of Kansei Engineering

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GCCE 2018 Welcomes Organized Session Proposals

GCCE 2018 welcomes Organized Session (OS) proposals which are related to up-to-date and crossfield topics, except Regular Session Topics. Please fill out the Proposal Form on the web and send us at support@ieee-gcce.org!

Handles Everything About Life Electronics



Optimization

EDA Tools

Power Management

TV & Display Technologies

Wireless & RF in CE

Future TV, Mobile TV, Ultra HDTV, Super Resolution

Signal Processing, Network TV, Smart TV, 3D Imaging

and Display, OEL, VoD, Visual Media Communication

Antennas, Acquisition, Equalization, Spectrum Usage, Software Radio, Wireless LAN, IEEE 802.11 Standards,

Bluetooth, RFID, WPAN, Wireless Power Transmission

Mobile Computing & Communications

Mobile Broadband, Handheld and Wearable Computers,

Personal Multimedia Devices, AV Streaming to Handheld

Devices, Next-Generation Cellular Phones, Smart Phone



User Interface

Regular Session Topics & Keywords

The topics covered by GCCE 2018 include, but are not limited to,



Communication





Automotive





HEMS









AV Processing & Streaming Still and Video Cameras, Audio Systems and Technologies, Recording, Video Processing and Codecs, Storage Compression, Transcoding, Content Indexing, Video Enhancement, Interactive Video Streaming, Visual Quality Assessment, AV System Evaluation

Home Networks & Services

Wired and Wireless Networks at Home, Home Gateway, QoS, Bridges, Peer-to-Peer, Interoperability, Application Control, PVR, Home Theater, Interconnects, Gaming Devices and Systems, Internet Integration

Automotive Entertainment & Information

Navigation, Driver Assistance, Car AV Systems, In-Car Internet, Communication Aspects, Automotive UI, Automotive Sensors and Controls

Security & Rights Management

Copy and Redistribution Protection, Payments, Parental Controls, CE and Digital Content Issues, Data Collection, Biometrics, Privacy, Encryption

Smart Grid & CE

Smart House, HEMS, BEMS, FEMS, CEMS, Smart Meter, Power Monitors, Energy Storage, On-site Power Generation, Sensors and Networks for Smart Grid, Internet of Thinas

Embedded Technologies

Embedded Systems, Embedded OS, Embedded Software, High-density Mounting, Advanced Semiconductors, **Development Tools**

Enabling Technologies

High Speed Signals and Interconnects, Algorithms, Intellectual Property, Manufacturing and Test Technology for CE, Recyclable Engineering, Product Safety, White Goods



Storage



Motor Control



Thermal Efficiency



IEEE GCCE 2018

2018 IEEE 7th Global Conference on Consumer Electronics For more information: http://www.ieee-gcce.org/



Technologies

Processing mage



Storage & Digital Media Optical Storage, Magnetic Storage, Next-generation Storage Media, Semiconductors, Storage Technology, Cloud Media, Interactive Media, CE and Cloud Computing

Home Medical & Healthcare

Home Medical Equipment, Medical IT/ICT, Healthcare Applications, Wellness Devices

Green Energy

Solar Cell, Wind-generated Electricity for CE, Rechargeable Energy, Energy Harvesting