

2018 IEEE 7th Global Conference on Consumer Electronics



Advancing Technology for Humanity

October 9-12, 2018 First permanent capital "NARA", JAPAN

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2018 IEEE 7th Global Conference on Consumer Electronics (GCCE 2018) is asking for submissions of technical papers for Oral, Demo!, and Poster presentations.

The IEEE GCCE 2018 will bring together top technical professionals from the consumer electronics industry and academia to exchange information and results of state-of-the-art work on systems, circuits, technologies, processes and applications!

**Student papers** are particularly encouraged.

# **Call For Papers!**



#### **Contact**

support@ieee-gcce.org

#### **For More Information**

www.ieee-gcce.org



#### **Important Dates**

Abstract Proposal of Organized Session	<b>January 30, 2018</b>
2-pages Review Paper Submission	May 7, 2018
Notification of Acceptance	July 1, 2018
Deadline of Early-bird Registration	July 31, 2018
IEEE GCCE 2018	October 9-12, 2018

Accepted and presented papers will be appeared in IEEE Xplore and the authors are encouraged to submit enhanced journalquality papers to the IEEE Transactions on Consumer Electronics! In 2018. GCCE welcomes "Co-design" papers (incl. Human & Computer) the Best Co-design Awards!

#### **Organizational Sponsors**



The Institute of Electronics, Information and Communication Engineers



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The Institute of Image Information and Television Engineers



The Information **Processing Society of** 



Game Amusement Society



Japan Institute of Power Electronics



Human Interface Society



The Japan Ergonimics Society



Japan Society of ISKE Kansei Engineering

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### **GCCE 2018 Welcomes Organized Session Proposals**

GCCE 2018 welcomes **Organized Session (OS)** proposals which are related to up-to-date and crossfield topics, except Regular Session Topics. Please fill out the Proposal Form on the web and send us at **support@ieee-gcce.org!** 

GCCE
Handles
Everything
About
Life
Electronics



Power Management



**User Interface** 



Communication



## **Regular Session Topics & Keywords**

The topics covered by GCCE 2018 include, but are not limited to,



Mixed Signal

TV & Display Technologies

Future TV, Mobile TV, Ultra HDTV, Super Resolution Signal Processing, Network TV, Smart TV, 3D Imaging and Display, OEL, VoD, Visual Media Communication



Antennas, Acquisition, Equalization, Spectrum Usage, Software Radio, Wireless LAN, IEEE 802.11 Standards, Bluetooth, RFID, WPAN, Wireless Power Transmission

#### **Mobile Computing & Communications**

Mobile Broadband, Handheld and Wearable Computers, Personal Multimedia Devices, AV Streaming to Handheld Devices, Next-Generation Cellular Phones, Smart Phone Technologies

#### **User Interfaces & Experience in CE**

Gesture Operation, Multitouch, Natural User Interface, Haptics, User Experience, HCI for CE, Usability, User Centered Design, Accessibility, Special-Needs/Assistive Technology

#### Storage & Digital Media

Optical Storage, Magnetic Storage, Next-generation Storage Media, Semiconductors, Storage Technology, Cloud Media, Interactive Media, CE and Cloud Computing

#### **Home Medical & Healthcare**

Home Medical Equipment, Medical IT/ICT, Healthcare Applications, Wellness Devices

#### **Green Energy**

Solar Cell, Wind-generated Electricity for CE, Rechargeable Energy, Energy Harvesting

#### **AV Processing & Streaming**

Still and Video Cameras, Audio Systems and Technologies, Recording, Video Processing and Codecs, Storage Compression, Transcoding, Content Indexing, Video Enhancement, Interactive Video Streaming, Visual Quality Assessment, AV System Evaluation

#### **Home Networks & Services**

Wired and Wireless Networks at Home, Home Gateway, QoS, Bridges, Peer-to-Peer, Interoperability, Application Control, PVR, Home Theater, Interconnects, Gaming Devices and Systems, Internet Integration

#### **Automotive Entertainment & Information**

Navigation, Driver Assistance, Car AV Systems, In-Car Internet, Communication Aspects, Automotive UI, Automotive Sensors and Controls

#### **Security & Rights Management**

Copy and Redistribution Protection, Payments, Parental Controls, CE and Digital Content Issues, Data Collection, Biometrics, Privacy, Encryption

#### **Smart Grid & CE**

Smart House, HEMS, BEMS, FEMS, CEMS, Smart Meter, Power Monitors, Energy Storage, On-site Power Generation, Sensors and Networks for Smart Grid, Internet of Things

#### **Embedded Technologies**

Embedded Systems, Embedded OS, Embedded Software, High-density Mounting, Advanced Semiconductors, Development Tools

#### **Enabling Technologies**

High Speed Signals and Interconnects, Algorithms, Intellectual Property, Manufacturing and Test Technology for CE, Recyclable Engineering, Product Safety, White Goods



Automotive



HEN



Smari



ensing





Storage



**Motor Control** 



Thermal Efficiency

